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|--|--------------------------------------|--|---|
| <b>EVENT:</b> UNEVEN BARS <b>JDG NAME:</b> _____<br><b>School:</b> _____ | <b>CJ/AJ</b><br><b>Gymn #:</b> _____ | <b>Composition (1.0 total)</b><br>Choice of elements/connections (up to 0.5) _____<br>Lack of using all spaces/levels (up to 0.1) _____<br>Lack of two bar changes (.05 ea, up to 0.1) _____<br>Uncharacteristic elements (0.1) _____<br>Creativity in combinations (up to 0.1) _____<br>Dist of VP/maintain level of difficulty (up to 0.1) _____ | DIFF _____<br>(3.0)<br>COMP _____<br>(1.0)<br>E/R _____<br>(1.0)<br>E/A _____<br>(4.2)<br>BONUS _____<br>(0.8)                |
|  |                                      | <b>E/A (4.2 total)</b><br>Exec _____<br>Falls _____  | <b>E/R (1.0 total)</b><br>_____<br>_____  |
|  |                                      | <b>Bonus (0.8 total)</b><br>AHS #1 .2 _____<br>AHS #2 .2 _____<br>HL BBS #1 .2 _____<br>Any combo (up to .2 max): _____<br>AHS #3 .2 _____<br>2nd HL BBS .2 _____<br>LL BBS #1 .1 _____<br>LL BBS #2 .1 _____  | <b>UPB (0.2 ea)</b><br>Kip _____<br>Supr Rel/Flight _____<br>1 Dir Change _____<br>Vert/Handstand _____<br>Dismount Sup _____ |
| Falls: _____ Time: _____   |                                      |  | NEU _____<br>TOTAL DED _____<br>FINAL SCORE _____<br>CJ DED _____<br>(from avg)   |

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|  |                                      | <b>E/A (4.2 total)</b><br>Exec _____<br>Falls _____  | <b>E/R (1.0 total)</b><br>_____<br>_____  |
|  |                                      | <b>Bonus (0.8 total)</b><br>AHS #1 .2 _____<br>AHS #2 .2 _____<br>HL BBS #1 .2 _____<br>Any combo (up to .2 max): _____<br>AHS #3 .2 _____<br>2nd HL BBS .2 _____<br>LL BBS #1 .1 _____<br>LL BBS #2 .1 _____  | <b>UPB (0.2 ea)</b><br>Kip _____<br>Supr Rel/Flight _____<br>1 Dir Change _____<br>Vert/Handstand _____<br>Dismount Sup _____ |
| Falls: _____ Time: _____   |                                      |  | NEU _____<br>TOTAL DED _____<br>FINAL SCORE _____<br>CJ DED _____<br>(from avg)   |

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|  |                                      | <b>E/A (4.2 total)</b><br>Exec _____<br>Falls _____  | <b>E/R (1.0 total)</b><br>_____<br>_____  |
|  |                                      | <b>Bonus (0.8 total)</b><br>AHS #1 .2 _____<br>AHS #2 .2 _____<br>HL BBS #1 .2 _____<br>Any combo (up to .2 max): _____<br>AHS #3 .2 _____<br>2nd HL BBS .2 _____<br>LL BBS #1 .1 _____<br>LL BBS #2 .1 _____  | <b>UPB (0.2 ea)</b><br>Kip _____<br>Supr Rel/Flight _____<br>1 Dir Change _____<br>Vert/Handstand _____<br>Dismount Sup _____ |
| Falls: _____ Time: _____   |                                      |  | NEU _____<br>TOTAL DED _____<br>FINAL SCORE _____<br>CJ DED _____<br>(from avg)   |