## Composition (1.0 total)

**DIFF**
- Choice of elements/connections: (up to 0.5) **(3.0)**
- Insufficient use of all space/length: (up to 0.1) **(1.0)**
- Lack of direction changes: non-acro: (up to 0.1) **(1.0)**
- Acro in 2 diff dir: Blkw & fwd or swd: (up to 0.1) **(1.0)**
- [Beam Note: .05 if dsmt is only bkw/fwd/swd]
- Artistry (QM/expression/originality): (up to 0.1) **(4.2)**
- Distrib of VP/maintain level of diff: (up to 0.1) **(0.8)**

### E/A (4.2 total)

**E/R (1.0 total)**
- Exec: **(0.8 total)**
- Falls: _________

### Bonus (0.8 total)

**TOTAL**
- Final Score: **(2.0 ea)**
- Any combo: (up to 2 max) **(0.2 ea)**

### Event

**School:** ______________________________________________

**Gymn #:**

**FX or BB JDG NAME:** ________________________

**CJ/AJ**

### Notes

- Falls:_______
- Time: ______

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- Choice of elements/connections: (up to 0.5) **(3.0)**
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### E/A (4.2 total)

**E/R (1.0 total)**
- Exec: **(0.8 total)**
- Falls: _________

### Bonus (0.8 total)

**TOTAL**
- Final Score: **(2.0 ea)**
- Any combo: (up to 2 max) **(0.2 ea)**

### Event

**School:** ______________________________________________

**Gymn #:**

**FX or BB JDG NAME:** ________________________

**CJ/AJ**

### Notes

- Falls:_______
- Time: ______

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## Composition (1.0 total)

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### E/A (4.2 total)

**E/R (1.0 total)**
- Exec: **(0.8 total)**
- Falls: _________

### Bonus (0.8 total)

**TOTAL**
- Final Score: **(2.0 ea)**
- Any combo: (up to 2 max) **(0.2 ea)**

### Event

**School:** ______________________________________________

**Gymn #:**

**FX or BB JDG NAME:** ________________________

**CJ/AJ**

### Notes

- Falls:_______
- Time: ______